



2024 Jr. EYBL RULES & REGULATIONS

I. PLAYERS

A. Player Eligibility

1. A player must compete in at least 2 of the 3 Jr. EYBL Sessions in order to become Jr. EYBL Championships at Peach Jam eligible. Any exceptions must be approved by the Nike management.

B. Age Eligibility

1. A player is eligible to compete if his 16th birthday falls after the end of the Jr. EYBL Championships (**8/1/24**) and the athlete is enrolled in the 8th Grade.

2. Player Birth Certificate and Report Card are required to be presented at team check-in. If not presented, player will not be allowed to check-in.

Fine: \$1000/Forfeiture of ALL games played with illegal players

PLEASE NOTE: The fine will be applied per ineligible player

C. International Players

1. A player that has moved into the United States to attend school **MUST** have been registered at the school and attending classes at the beginning (1st 30 days) of the academic school year prior to him being eligible to play during the Jr. EYBL season.

2. Proof of the student athlete's residence, school enrollment, and NCAA approval must be submitted prior to his participation. ***A foreign/International players residence is determined by parent or legal guardianship residence only. In lieu of that the international/foreign players residency is determined as the school he is attending.***

Fine: \$1000/forfeiture of ALL games played with illegal player

D. Player Protest

1. ONLY Head Coaches are allowed to protest a player's age eligibility or adjoining state compliance to the commissioner / event director. Protest are \$100 per protest paid prior to the game. If protest is won, the \$100 is returned. Protests must be submitted in writing to the commissioner / event director.

2. If a player is found to in non-compliance of age eligibility or adjoining state, that player will be removed from competition and all games they competed in will become automatic forfeits.

E. Open Period Rules Apply

1. The Jr. EYBL will follow "NCAA Open Period Rules" for eligible players in regard to their residence. All players must CURRENTLY live or go to school in a travel teams assigned area or an adjoining state. A promise of a future move is not acceptable. **Any exceptions to this require a letter of approval from the NCAA.**

Fine: \$1,000/Forfeiture of ALL games with illegal player

PLEASE NOTE: The fine will be applied per ineligible player.

F. Player Dress Code

1. Players are to wear Nike products. Coaches should inspect all players before games to ensure that players are exclusively wearing Nike product (compression, socks, bags, on and off-court shoes, warm-ups, shooting shirts, and all other apparel). This includes apparel worn on the outside of uniforms before games and apparel worn under the uniform during games.

2. Players in competitor product will not be allowed in the gym.

3. A team will be assessed a technical foul if competitor product is exposed during competition.

II. TEAMS

A. Team Geographic Boundaries

1. Each team must adhere to their NCAA geographic boundaries. Changing EYBL teams is strongly frowned upon. Players who do change can only change once and must do so before the prior to session 2. Any player who chooses to change teams could be penalized for making the change by having to forfeit the right to play in next session.

All exceptions must be approved by the commissioner / event director and require some form of formal communication between the parent of the player, each travel team director involved and the travel team director or commissioner / event director. Approvals are up to the discretion of the commissioner / event director.

B. Locked Rosters

1. There is an Add / Drop period between the Super Regional and the First Regional Session for Jr. EYBL Rosters are LOCKED once the Regional starts.
2. Rosters are "locked" 3 days before the Jr. EYBL Super Regional.
3. Exceptions to the 3-day rule MAY be allowed BUT must be approved by the commissioner / event director. Exceptions will only be allowed up to 24-hours before each EYBL session begins.
4. Each team's roster consists of 15 spots.
5. A commissioner / event director's exception exists for any roster additions or changes for Jr. EYBL Championships at Peach Jam.
6. The roster that is submitted for the first Regional event will be considered FINAL for the remainder of the Jr. EYBL season.
7. Special cases of player movement will be handled by Nike Upper Management (John Stovall).

C. Team Tardiness / Forfeit

1. Teams will receive a 10-minute grace period from the scheduled start time. After which one technical will be awarded for every additional minute that the game is delayed up to 20-minutes.
2. If a game is delayed up to 20-minutes the team will forfeit the game and

receive a loss.

3. Teams must play in all scheduled Jr. EYBL games. Forfeiting or missing a game is not allowed under any circumstance not previously approved by the commissioner / event director. Any game forfeit by an EYBL team will result in a \$1,000 fine.

D. Uniform Issues

1. Teams listed first / on top of the schedule are the AWAY Team and wear Dark Uniforms. Teams listed second / on the bottom of the schedule are the HOME Team and wear White Uniforms.

2. Teams that arrive to a game with the wrong uniforms have until the scheduled tipoff to produce the correct uniform color or they will be assessed one (1) technical foul. It is highly recommended that each team bring *both* sets of uniforms to every game.

3. If the game is delayed more than 15-minutes past the scheduled tip a second technical foul will be assessed.

III. COACHES

A. Bench Policy

1. Each bench is allowed one (1) standing coach and three (3) coaches who are seated.

2. Violations will be accompanied by a technical and fines.

3. All remaining coaches have to sit in the designated fan areas and are not allowed to stand behind or near the bench. Additional coaches are not allowed to stand at the baseline or sideline while games are being played.

B. Coach Penalties

1. Any coach ejected from a game may be suspended for the next Jr. EYBL games.

2. Any coach who aggressively approaches any referees either during or after a game is automatically suspended for 2 EYBL games.

3. After a coach is assessed a technical foul, there is no seat belting. Coaches are allowed to stand post technical foul.

Exceptions will be made at the commissioner / event director's discretion. **Fine: \$3500**

C. Coaches Dress Code

4. Coaches are to be in dress code while coaching games. Dress Code consists of dress slacks, Nike polo shirt and Nike shoes (no exceptions). Coaches are not allowed to wear hats, earpieces / AirPods or sunglasses while coaching.

Fine: \$500 per article of clothing (Competitive product, shirts, pants and shoes.)

IV. Fees & Fines

A. Unpaid Fees and Fines

1. Teams that have fees that are unpaid by the given deadline will forfeit all subsequent games until fees are paid in full.
2. Teams that incur fines will have the fine amount(s) deducted/withheld from the cash compensation payment(s) scheduled to be made to the respective program at the payment schedule set for by Nike Inc.

V. Tie Breakers

1. Head-to-Head
2. Point Differential (among like opponents) up to 15 points
3. Points Against

VI. Point System

1. SUPER REGIONAL POINT BREAKDOWN:

- The Super Regionals will be comprised of 2 Sixteen team tournaments. Each tournament will have 4 pools of 4 teams. Each

team will get 3 pool play games and at least 1 bracket play game.

- Super Regional teams advance to bracket play and will be awarded points based on their pool finish. First place - Platinum (3 points), Second place - Gold (2 pts), Third place - Silver (1 point) and Fourth place - Bronze (0 points).
- Teams get 1 point for each win in Pool play
- The team that wins each pool gets 3 additional points
- First 1st Place Bracket play win = 5 points.
- 1st Place Bracket Champion gets 15 points.
- The team finishes 2nd in each pool gets 2 additional points
- First 2nd Place Bracket play win = 2 points.
- 2nd Place Bracket Champion gets 10 points.
- The team finishes 3rd in each pool gets 1 additional point
- 3rd Place & 4th Place Bracket get 1 point for first win.
- 3rd Place Bracket Champion gets 5 points.
- 4th Place Bracket Champion gets 2 points.

2. REGIONAL POINT BREAKDOWN:

- The Regionals will be comprised of 12 or 14 team tournaments.
- Regional teams advance to bracket play and will be awarded points based on their pool finish. First place - Platinum (3 points), Second place - Gold (2 pts), Third place - Silver (1 point) and Fourth place - Bronze (0 points).
- Teams get 1 point for each win in Pool play
- The team that wins each pool gets 3 additional points
- First 1st Place Bracket play win = 5 points.
- 1st Place Bracket Champion gets 10 points.

- The team finishes 2nd in each pool gets 2 additional point
- First 2nd Place Bracket play win = 2 points.
- 2nd Place Bracket Champion gets 5 points.
- The team finishes 3rd in each pool gets 1 additional point
- 3rd Place & 4th Place Bracket get 1 point for first win.
- 3rd Place Bracket Champion gets 2 points.
- 4th Place Bracket Champion gets 1 point.

VII. Miscellaneous

1. **Stay to Play:** Teams are required to stay within their Regional Directors hotel block. Teams will not be allowed to check-in if they are staying in rooms outside of their Regional Directors hotel block.